WEST VALLEY CITY, UTAH

RESOLUTION NO.	

A RESOLUTION OF THE CITY COUNCIL URGING CITIZENS AND GUESTS IN THE CITY TO BECOME "IDLE FREE."

WHEREAS, the air quality in the Salt Lake Valley, including West Valley City, is degraded by excessive vehicle emissions; and

WHEREAS, emissions from idling vehicles contribute significantly to air pollution and to increased rates of respiratory diseases which adversely affect West Valley City residents, especially children, seniors, and people with weakened immune systems; and

WHEREAS, Gerald Wright Elementary, Granger Elementary, Harry S Truman Elementary, Monroe Elementary, Redwood Elementary, and West Valley Elementary have pledged to be "Idle Free" or have taken other action to reduce vehicle idling at their locations; and

WHEREAS, in an effort to reduce idle time and address public safety concerns, the West Valley City Police Department has conducted extensive training for its officers and for residents regarding the appropriate idling of police and civilian vehicles; and

WHEREAS, the City Council of West Valley City, Utah, does hereby determine that it is in the best interest of the health, safety and welfare of the residents of West Valley City to encourage "Idle Free" policies and the reduction of vehicle idling within the City whenever possible.

NOW, THEREFORE, IT IS HEREBY RESOLVED by the City Council of West Valley City, Utah, that all persons within the City are encouraged to not leave any motor vehicle within the City idling for more than two minutes, except in the following instances:

- 1. Motors used to run refrigeration units that must be left idling to permit uninterrupted refrigeration.
- 2. When iding is necessary for the repair of the vehicle.
- 3. When motor vehicles must be left idling in order to install, maintain or repair equipment or infrastructure.
- 4. Any situation in which the health or safety of the driver or passenger requires the idling of the vehicle.

PASSED,	and , 2010.	MADE	EFFECTIVE this	day	of
			WEST VALLEY CITY		
			MAYOR		
ATTEST:					